## BIRLA INSTITUTE OF TECHNOLOGY, MESRA, RANCHI (END SEMESTER EXAMINATION)

CLASS: BRANCH	BTECH SE I: CSE/IT SE	SEMESTER : V SESSION : SP		/I /2023	
TIME:	SUBJECT: CS327 COMPUTER GRAPHICS 3 Hours FU	FULL MARKS: 50			
INSTRUC 1. The o 2. Atter 3. The r 4. Befor 5. Table	CTIONS: question paper contains 5 questions each of 10 marks and total 50 marks. npt all questions. nissing data, if any, may be assumed suitably. re attempting the question paper, be sure that you have got the correct question ps/Data handbook/Graph paper etc. to be supplied to the candidates in the exami	paper nation	hall.		
0.1(a)	Consider a line from (0.0) to (6.7). Use Bresenham's Algorithm to rasterize the line.	[5]	<b>CO</b> 1	BL 3	
Q.1(b)	Find/List all these points lies in between the two given points above. Write an algorithm/pseudocode/ step required to scan convert an ellipse using the trigonometric method.	[5]	1	2	
Q.2(a)	Magnify the triangle with vertices $A(0,0)$ , $B(1,1)$ and $C(5,2)$ to twice its size while keeping $C(5,2)$ fixed	[5]	2	2	
Q.2(b)	Prove that if two end points of a line is translated the entire line is translated.	[5]	2	3	
Q.3(a)	Find the final transformation Matrix for mirror reflection with respect to a giver	[5]	3	2	
Q.3(b)	Find the transformation matrix which aligns the vector $v=i+j+k$ with the vector $N=2i-j-k$ .	[5]	3	2	
Q.4(a) Q.4(b)	Find the general form/matrix of an oblique projection onto the XY plane. Find a matrix for parallel projection onto the plane $3x+y+4z+1=0$ when ar Orthographic projection is used.	[5] [5]	4 4	2 3	
Q.5(a) Q.5(b)	List the points required for Curve and Surface Design. Write an algorithm for removing hidden surfaces and explain with an example.	[5] [5]	5 5	1 2	

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