| CLASS: | B.TECH | SEMESTER : V/VII |
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| BRANCH: | ECE/BT/CP\&P/ME/PIE/EEE | SESSION : MO/2022 |
|  | SUBJECT: CS203 COMPUTER ORGANIZATION AND ARCHITECTURE |  |
| TIME: | 03 Hours | FULL MARKS: 50 |

## INSTRUCTIONS:

1. The question paper contains 5 questions each of 10 marks and total 50 marks.
2. Attempt all questions.
3. The missing data, if any, may be assumed suitably.
4. Tables/Data handbook/Graph paper etc., if applicable, will be supplied to the candidates
Q. 1(a) Represent (1764) ${ }_{10}$ in binary coded decimal.
Q. 1(b) 1's complement of a negative octal number is 10111010. Find the number.
Q.1(c) Represent $(0.00535)_{16}$ in single precision IEEE standard floating point format.
Q.2(a) Explain Little Endian byte ordering
Q.2(b) Write $\left(A+B^{*} C\right) /\left(D^{3}+2\right)$ in 0 -Addressing format
Q.2(c) Summarize flynn's classification of computers
Q.3(a) Describe virtual memory.
Q.3(b) Demonstrate different cache mapping techniques.
Q.3(c) Effective access time is $20 \%$ greater than the cache access time. Consider the cache access time and memory access time are 100 ns and 500 ns , respectively. Find the hit ratio.
Q.4(a) Explain - Introducing dummy states may boost the minimum average latency
Q.4(b) A non-pipeline processor has a clock frequency of 200 Mhz and has an average CPI of 4. Consider a 5 stage linear pipeline processor with clock rate of 150 Mhz . Compute the speed up for running 10,000 instructions.
Q.4(c)

|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| S1 |  | $x$ |  | $x$ |  |  |  |  |
| S2 |  | $x$ |  |  | $x$ |  |  |  |
| S3 | X |  |  |  |  | $x$ |  | $x$ |
| S4 |  |  | $x$ |  |  |  | $x$ |  |

Compute the minimum average latency from the above space time diagram.
Q.5(a) Demonstrate interrupt nesting or cycle stealing.
Q.5(b) Explain different data transfer techniques in peripherals
Q.5(c) Describe memory mapped and IO mapped interface or describe shared memory and message passing multiprocessors.

