BIRLA INSTITUTE OF TECHNOLOGY, MESRA, RANCHI				
CLASS: BRANCH	1:	BE IT	SEMESTER : V SESSION : MO/19	
TIME:		SUBJECT: IT5021 DATA COMMUNICATIONS 3 HOURS	FULL MARKS: 60	
 INSTRUCTIONS: The question paper contains 7 questions each of 12 marks and total the 84 marks. Candidates may attempt any 5 questions maximum of 60 marks. The missing data, if any, may be assumed suitably. Before attempting the question paper, be sure that you have got the correct question paper. Tables/Data hand book/Graph paper etc. to be supplied to the candidates in the examination hall. 				
Q.1(a)	What	are the reasons for using layered protocols?	hy?	[2]
Q.1(b)	Comp	Dare the OSI and TCP/IP reference models. Which model is more popular and w		[4]
Q.1(c)	Draw	the layer diagram of the TCP/IP protocol suite and explain it briefly.		[6]
Q.2(a)	What	do you mean by channel bandwidth?	tio is 20 dB.	[2]
Q.2(b)	Calcu	Ilate the maximum bit rate for a channel having bandwidth 3100 Hz and S/N ra		[4]
Q.2(c)	Perfo	rm the comparison between twisted pair, co-axial, and optical fiber cables.		[6]
Q.3(a)	What	is meant by Bauds?		[2]
Q.3(b)	Defin	e the sampling theorem.		[4]
Q.3(c)	Expla	in the NRZ encoding techniques with its variation.		[6]
Q.4(a) Q.4(b) Q.4(c)	What Two ARQ I Show After A ser	do you mean by flow control? neighboring nodes A and B uses a sliding window protocol with a 3-bit sequen nechanism, GO-Back-N is used with a window size of 4. Assume A is transmitting window position for the event: A send frame 0,1,2 and receive ACK (acknowledgement) from B for 0,1. ies of 8-bit message blocks(frames) is to be transmitted across a data link usition.	ice number. As the g, and B is receiving ing a CRC for error	[2] [4] [6]
Q.5(a)	Defin	e the frequency division multiplexing.	the the process.	[2]
Q.5(b)	Discu	ss the Go-Back-N ARQ technique using an example.		[4]
Q.5(c)	Expla	in the different frame types of HDLC using a suitable diagram.		[6]
Q.6(a)	Defin	e the X.25.	ning technique.	[2
Q.6(b)	Expla	in the different phases in the circuit switching technique.		[4]
Q.6(c)	Comp	pare the circuit switching, datagram packet switching, and virtual circuit switch		[6]
Q.7(a)	Defin	e the cells in ATM.		[2]
Q.7(b)	Defin	e the ATM protocol architecture using a diagram.		[4]
Q.7(c)	Expla	in the desirable properties of a routing algorithm		[6]

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